



CFMOTO-HUNT-THE-WOLF 2018
TECHNICAL RULES
APPENDIX #4



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1. Driver or team mechanic must deliver to inspection a technically neat vehicle in accordance with the class requirements.
2. During technical inspection, following things will be checked:
 - 2.1. Brake system (for normal function)
 - 2.2. Exhaust sound level will be checked with dB meter, limit – not more the OEM level - 94dB 2 meter radius
 - 2.3. Correct placement of stickers as the rules require (page 4)
 - 2.4. HELMET and GOGGLES, only for Crossover and Extreme class. (Page 5)
 - 2.5. Chassis system (for normal function)
3. Driver holds all responsibility for the technical condition of his vehicle.
4. During the event, Chief Judge of the Technical Commission can check and inspect any vehicle.
5. It is forbidden to change vehicle during the event, or pass vehicle to other driver.
6. If noise level will be more than on the 94dB, racer will not be allowed to start.
7. Only if the exhaust is changed and re-checked with dB meter, pilot is allowed to start.
8. Recommendations for your safety:
 - “Kill switch” for all class. For security reason we suggest the installation of a kill switch.
 - Rear STOP signal - we strongly recommend working rear stop light



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8.1. Allowed HELMETS and BOOTS for classes

Class	FULL- FACE	MODULAR	¾ HELMETS	Goggles
Extreme	YES	NO	NO	YES
Crossover	YES	NO	NO	YES
SSV	YES	YES	YES	YES (if FF)
Adventure	YES	YES	NO	YES (if FF)

FF = full-face

HELMETS

FULL- FACE	FULL- FACE	MODULAR	MODULAR	¾ HELMET
				
No need goggles if have protective glass		No need goggles if have protective glass	No need goggles if have protective glass	

NOT ALLOWED IN ANY CLASS



WE RECOMMENDED USE ONLY ENDURO OR MOTOCROSS BOOTS





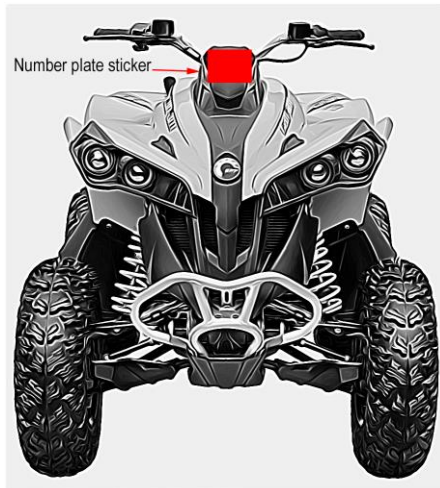
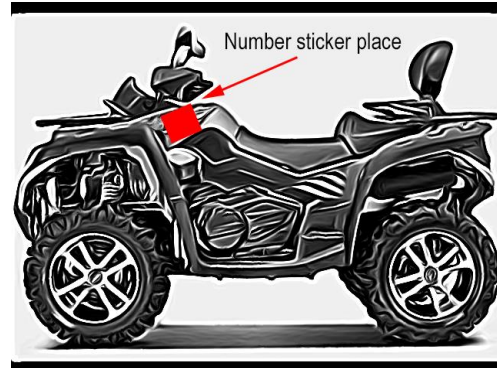
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CORRECT PLACEMENT OF STICKERS

ON ATV and SSV



On HELMETS

